

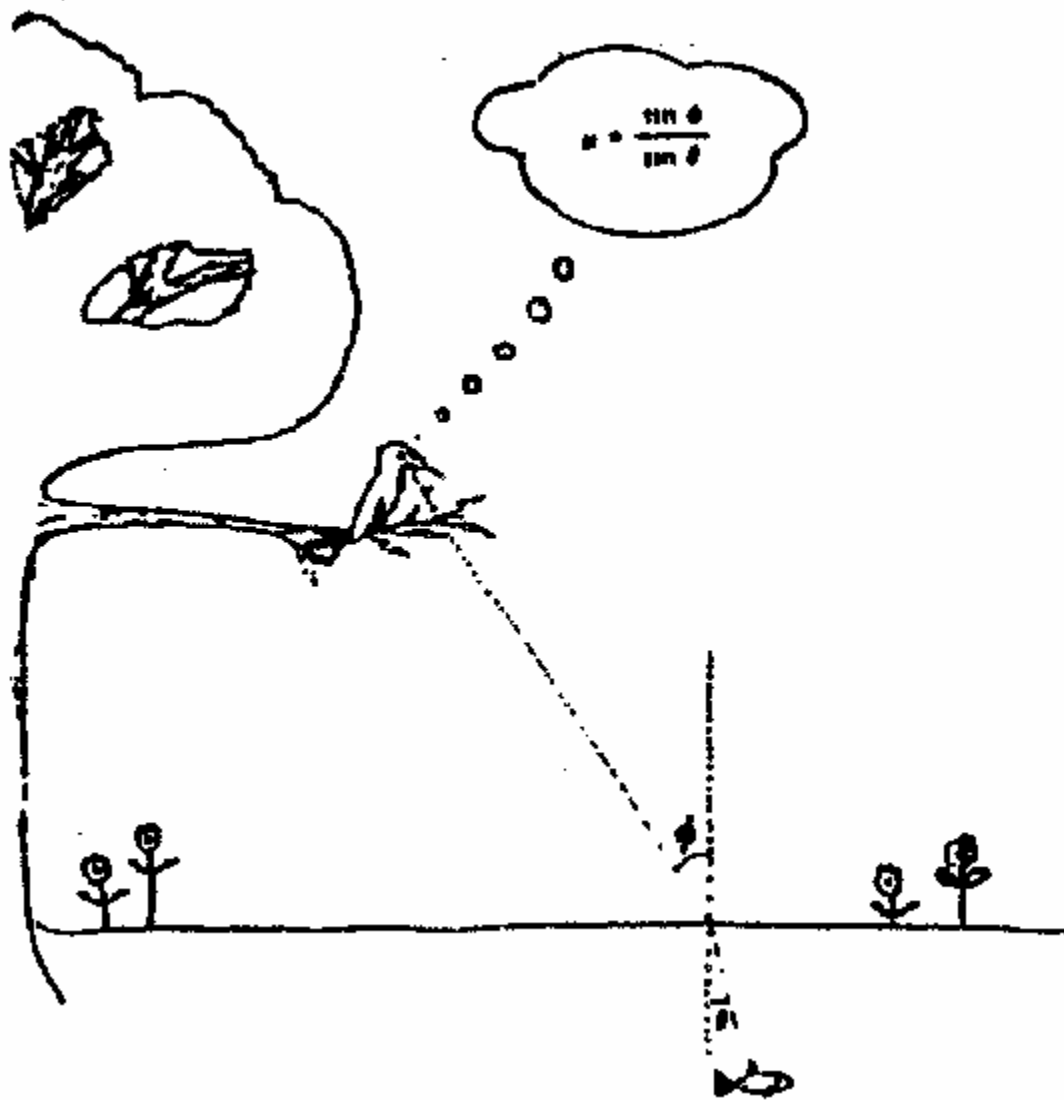
Knowledge

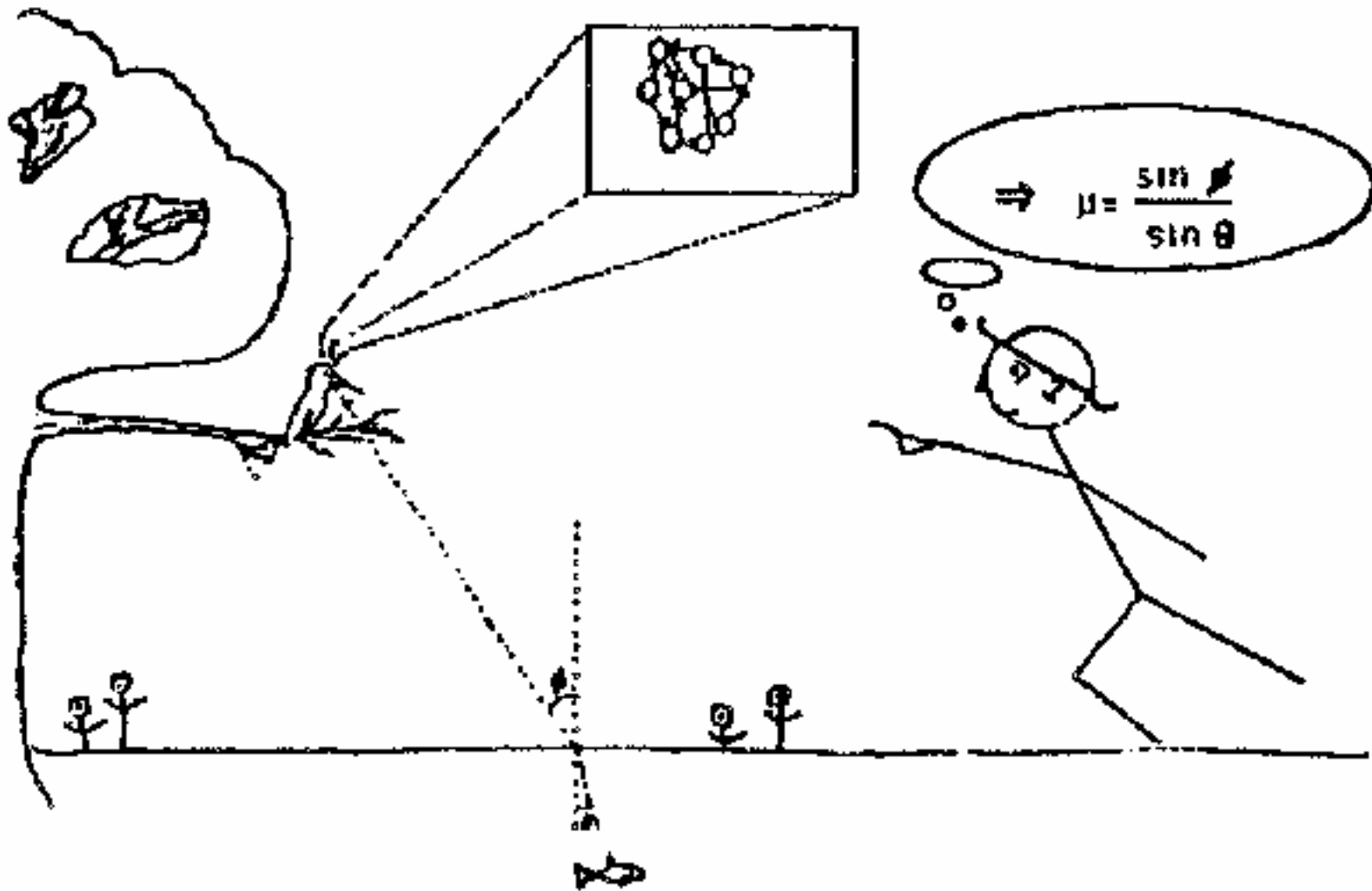
Representation and Symbols

- What is being represented by a representation?
 - Depends on the paradigm: cognitivist systems or emergent systems
- Cognitivist
 - One-to-one mapping between some internal state (represented symbolically) and some absolute counterpart in the world.
 - The representation is a model of the real world
 - Since the world is absolute and unique (and not contingent on the observer), the models in all cognitive agents are consistent and compatible
 - Consequence: the designer of a cognitive system can implant representations in the agent
 - Knowledge can be shared directly

Representation and Symbols

- What is being represented by a representation?
 - Depends on the paradigm: cognitivist systems or emergent systems
- Emergent
 - No right to assert that your perceptions are identical with other agents
 - Perceptions are shaped by action and the possibility of action
 - Representation is agent-specific
 - Can't implant representations directly into the agent
 - Knowledge must be agreed (and meaning negotiated)





Knowledge

- Two Key Questions:
 - Where does knowledge come from?
 - What relationship does it imply between cognitive agent and the world?
- Cognitivist Answer
 - Provided in symbolic form by humans
 - Refined by learning
 - Brittle representations (designer assumptions)

Knowledge

- Two Key Questions:
 - Where does knowledge come from?
 - What relationship does it imply between cognitive agent and the world?
- Hybrid Answer
 - Generic representational schemes (e.g. ISA, ICA, PCA)
 - Populated by incremental unsupervised learning
 - But behaviour is designed in (links between actions and perceptions)
 - Combination of agent-specific and agent-acquired knowledge and pre-programmed perception-reasoning-action strategies

Knowledge

- Two Key Questions:
 - Where does knowledge come from?
 - What relationship does it imply between cognitive agent and the world?
- Emergent Answer
 - Connectionist / dynamical approaches
 - No symbolic representations
 - Knowledge is encapsulated by system states
 - Acquired by exploration and social interaction

Memory

- Knowledge is (relatively) persistent
- Types of memory
 - Procedural memory / implicit memory
 - Declarative / working memory / explicit memory
 - Episodic memory
 - Semantic memory
 - Modal memory (visual/acoustic)
 - Short-term memory
 - Long-term memory

Memory

- Memory recall
 - Associative
 - Auto-associative
 - Hetero-associative
 - Symbolic index
- Memory degradation
 - Graceful degradation
 - Avoid catastrophic forgetting
 - Loss of important memories when something new is learned

Symbol Grounding

- How do representations acquire meaning?
- How do symbolic representations acquire semantics?
 - Symbol grounding problem
- Steven Harnad:
 - Symbolic representations grounded bottom-up in non-symbolic representations
 - Iconic representations (derived directly from sensory data)
 - Categorical representations (based on the output of learned and innate processes for detecting invariances / invariant features in the sensed data)

The Frame Problem

- “How can we build a program capable of inferring the effects of an action without reasoning explicitly about all its obvious non-effects?” [Shanahan Baars 2005]
- “How does the machine's program determine which beliefs the robot ought to re-evaluate given that it has embarked upon some or other course of action?” [Fodor 1983]
- The issue is how to ignore non-effects of actions on the agent's knowledge